



# John C. Fremont Days

## 3v3

### FSC Soccer Tournament

### July 14th & 15th

### Fremont Soccer Club Fields



Team Name: \_\_\_\_\_ Team Contact: \_\_\_\_\_

Email: \_\_\_\_\_ Phone # \_\_\_\_\_

Please circle age group and gender below

Girls U- 9/10 11/12 13/14-15/16 & Adults

Boys U- 9/10 11/12 13/14-15/16 & Adults

Team Captain/Manager \_\_\_\_\_

Player #1 Shirt Size \_\_\_\_\_

First Name: \_\_\_\_\_ Last Name: \_\_\_\_\_ Birthdate: \_\_\_\_\_

Player #2 Shirt Size \_\_\_\_\_

First Name: \_\_\_\_\_ Last Name: \_\_\_\_\_ Birthdate: \_\_\_\_\_

Player #3 Shirt Size \_\_\_\_\_

First Name: \_\_\_\_\_ Last Name: \_\_\_\_\_ Birthdate: \_\_\_\_\_

Player #4 Shirt Size \_\_\_\_\_

First Name: \_\_\_\_\_ Last Name: \_\_\_\_\_ Birthdate: \_\_\_\_\_

Player #5 Shirt Size \_\_\_\_\_

First Name: \_\_\_\_\_ Last Name: \_\_\_\_\_ Birthdate: \_\_\_\_\_

Player #6 Shirt Size \_\_\_\_\_

First Name: \_\_\_\_\_ Last Name: \_\_\_\_\_ Birthdate: \_\_\_\_\_

Cost: \$90/ Team

**NO COACHING (FIFA RULES APPLY IF NOT MODIFIED WITHIN) PLAYER REGISTRATION:** All players must be registered on their teams' registration form before the tournament begins. Any team or player determined by the event director to have falsified age or skill level will be dismissed from the tournament. All players must carry proof of age. First 8 teams per age group will be accepted **ROSTERS:** All rosters are final before the team's first game. **NUMBER OF PLAYERS:** SIX is the maximum number of players on a team; three field players at one time. Players may only play on one team. There are no goalkeepers in 3-v-3 soccer. Substitutes may occur at any dead ball situation, but players must get referees attention and enter at the half-field mark. **GENDER:** No males will be allowed to participate in any female divisions. **EQUIPMENT:** All players must wear shin guards. Any player without shin guards will not be allowed to play. Home teams are responsible for providing game balls. Preferred Ball Size for U8 = #3; U9-U12 = #4; U13 and up = #5. In the event that age divisions are combined, the teams should use the older division's ball size. **FIELD DIMENSIONS:** Length – 100 Feet, Width - 70 feet. **GOAL BOX:** The goal box is directly in front of the goal. No player may touch the ball within the goal box, however any player may move through the goal box without the ball. Any part of the ball or player's body on the line is considered in the goal box; the player is an extension of the box. If a defender touches the ball in the goal box, a penalty kick is awarded to the offensive team. If an offensive player touches the ball within the goal box, a goal kick is awarded to the defensive team. If the ball comes to a complete stop in the goal box, regardless of which team touched it last, a goal kick is awarded to the defensive team. Goal kicks are placed outside the goal box on the end line. The goals are approximately 4 feet high by 4 feet wide. **GAME DURATION:** The game shall consist of two 10 minute halves separated by a two minute halftime period. Games tied after regulation play shall end in a tie. Except Playoffs, this will be a 3 minute golden goal period followed by a shootout. **GOAL SCORING:** A goal may be scored from anywhere on the field. 2 touch from kick off and kick ins. **SCORING:** Games will be scored according to the following: 3 points for a win; 1 point for a tie and 0 points for a loss. **TIEBREAKERS:** Ties between two or more teams will be broken by; 1) head to head results between tied teams; 2) goal differential. 3) Fewest goals against. **PLAYOFF OVERTIME:** TEAMS WILL HAVE A 3 MINUTE GOLDEN GOAL OVERTIME PERIOD. If the score is still tied, the winner shall be decided by shootout with the 3 players on the field at end of period. **NO OFFSIDES IN 3-V-3 SOCCER AND NO SLIDE TACKLING IN 3-V-3 SOCCER FIVE YARD RULE:** In all dead ball situations, defending players must stand at least five yards away from the ball. If the defensive player's goal area is closer than five yards, the ball shall be placed five yards from the goal area in line with the place of the penalty. **KICK-INS:** The ball shall be kicked into play from the sideline instead of throw in. **INDIRECT KICKS:** All dead ball kicks (kick-ins, free kicks, kick-offs, corner kicks) are indirect with the exception to penalty kicks. **GOAL KICKS:** May be taken from any point on the end line, outside the goal box. **KICK OFF:** May be taken in any direction, 2 touch to score. **PENALTY KICKS:** Shall be awarded if, in the referee's opinion, a scoring opportunity was nullified by the infraction. It is a direct kick taken from center field (half way) with all other players behind the midfield line. If a goal is not scored, the defense obtains possession with a goal kick. Penalty kicks are not live balls. **PLAYER EJECTION (YELLOW/RED CARD):** Referees have the right to eject a player from the game for continual disobedience or as a result of an incident that warrants sending the player off. **RED CARD** suspension = Rest of game PLUS next game. Tournament Director may eject player for rest of tournament. Teams still play with 3 on the field **FORFEITS:** A forfeit shall be scored as 3-0. **SPORTSMANSHIP:** Players and spectators are expected to act in the nature of good sportsmanship at all times. Abuse of the referees will not be tolerated. Any instance of such conduct will disqualify the responsible team from the event